

proxSafe® Commander 3

Key Management Software proxSafe Commander 3

The proxSafe Commander 3 gives you full control over your proxSafe system and allows detailed configuration and management of reports. Commander 3 contains all the features of the latest access control systems.

User Data

User data can be programmed manually or imported from other databases. Each user can be assigned to individual user rights and time profiles.

keyTag Data

All information about the keyTags and the related keys and objects is stored. Individual access times and durations can be programmed.

User and keyTag Groups

The definition of user and keyTag groups helps to manage your various data easily and with good oversight.

Reports

The comprehensive reporting tool provides information about the location or the holder of a keyTag at any time. You can retrieve all key transactions with various provided sorting and filter parameters.

System Functions

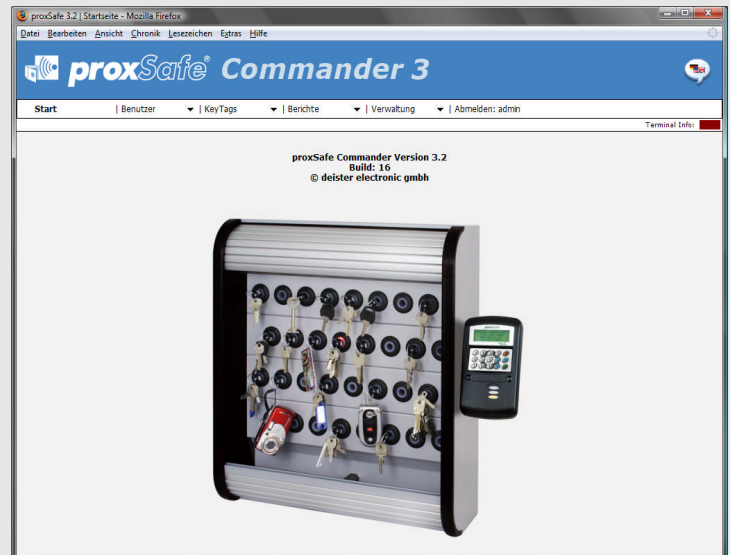
Access rights can be managed through proxSafe Commander 3 for every user. A log file gives you control over any event in the proxSafe data base. A back-up tool secures your data.

Special Features

Commander 3 offers special features for a variety of applications. Contact us with your special requirements and we can help to make sure that the proxSafe Commander 3 fulfills your specification.

Programming Interface

With the Web Service Interface other programs can control the features of proxSafe Commander 3. You can import and export all sorts of data and retrieve event data. Therefore, the proxSafe Commander 3 can be integrated seamlessly into another software or access control system.



Technical Data

Data Base:	SQL Express 2005
Terminal Communication:	communication module on .NET communication via USB or TCP/IP
User Communication:	Apache Tomcat web server
Programming Interface:	Web Service Interface Apache Axis2
System Requirements Server:	Windows 2000 SP4 or higher approx. 1 GB disk space
System Requirements Client:	web browser (IE, Firefox or equiv.)